

GENERAL RULES OF COMPETITION AND CONDUCT

1. Must have a valid driver's license to participate in this event. Anyone under the age of 18 must have parent/guardian signature; (16 years minimum). **NO CHILDREN** in the pit area. Only one truck with car trailer, and one extra pit vehicle allowed to park in the infield. All extra vehicles park outside the infield.
2. No alcohol in the pit area or drinking before the race. All vehicles are subject to search. Any vehicles with alcohol found in them will be disqualified and not allowed to run, and will be asked to leave the grounds. Entry fees will not be refunded.
3. Please demonstrate good sportsmanship and have fun. Any unsportsmanlike conduct, unethical behavior, or other disturbances will not be tolerated and will be grounds for disqualification from future race events. All decisions of the officials are final.
4. **NO** speeding out the exit gate! Consequences will be determined at the discretion of the head race officials.
5. D.O.T. approved helmet and long pants must be worn during all events. Long sleeve shirts are highly recommended, short sleeve shirts (t-shirts) are required and tank tops or muscle shirts are not allowed. Drivers must stay in their seat belt during competition with their helmet on.
6. No intentional ramming of the driver's door. If you intentionally ram a driver's door under power, you will be disqualified. The exception is for incidental sideswipes to the drivers' door as judged by the officials.
7. When the **YELLOW FLAG** is displayed, all cars slow to an idle and hold position. When **RED FLAG** is displayed, all cars **MUST STOP AT ONCE**. Should any car have the **BLACK FLAG** pointed at them; the driver must stop the aggressive driving...if it's pointed at you 2 times or waived at you, you are disqualified. The decisions of the race officials are final; officials being the flagman and Coordinators.
8. **PROTEST RULE:** If you wish to protest a driver's car you must:
 1. Pay \$50 to the head official and state your protest.
 2. Be specific on what you are protesting (you cannot protest the entire car).
 3. If protest is found to be true, you receive your \$50 back and violating driver will be disqualified.
 4. If protest is found to be false, you lose your \$50 and the driver being protested receives the \$50.
9. Cars must be removed from the infield immediately following the demo, and removed from the Fairgrounds by 10:00 AM the next day. If not, you will be charged the towing fee and will not race at the next event.
10. The standard number of laps for races will be 4 for trophy dashes and 7 for heat races. The flagman will determine the race by use of the white flag for "last lap", and a checkered flag for the winner. Do not count laps, the flagman's actions determine the race.
11. Cars that are unable to report for their assigned heat (enter the race course under their own power) will not be allowed to enter a later heat race unless assigned to that heat with a scheduled driver.
12. Cars registered with two numbers/drivers will be allowed to remain on the track to change numbers if the heats are successive. If not scheduled for successive heats the car must leave the track to change numbers. If the same car with different numbers qualifies in the same heat, the first to qualify will be the default driver but the drivers may choose which will run, the other is out and will not be allowed into a subsequent race.
13. The trophy dash will consist of four cars. If any of the first four fastest cars is unable to respond to the track, the next fastest car will be called up, until 4 cars are available to race.